

Name _____

Title _____

Occupation _____

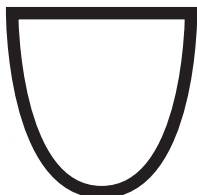
Class _____

Alignment _____

Speed _____

Level _____

XP _____



**Armor
Class**



Hit Points

Max: _____

Combat Basics

Initiative: _____

Action dice: _____

Attack: _____

Crit die: _____

Crit table: _____

Weapons

Treasure

Equipment

Armor

Strength

Modifier: _____

Melee Attack

Melee Damage

Agility

Modifier: _____

**Ref
Save**

Missile Attack

Missile Damage

Stamina

Modifier: _____

**Fort
Save**

Character Portrait or Symbol

Personality

Modifier: _____

**Will
Save**

Luck

Modifier: _____

Lucky Roll

Intelligence

Modifier: _____

Languages

Thief Abilities

Luck Die	d _____	Disable trap	+ _____
Backstab	+ _____	Forge document	+ _____
Sneak silently	+ _____	Disguise self	+ _____
Hide in shadows	+ _____	Read languages	+ _____
Pick pocket	+ _____	Handle poison	+ _____
Climb sheer surfaces	+ _____	Cast spell from scroll	d _____
Pick lock	+ _____		
Find trap	+ _____		

Notes